



“U11” Champions Trophy Tournament Qualifier – 18.05.2019, Arad, Romania

## Tournament Registration Form and Rules

**Team Name:** \_\_\_\_\_

**Address:** \_\_\_\_\_

**Email:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

**Team Manager:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

*Teams' enrollment is valid only after paying the participation fee and the organizer are received the completed registration form by mail at the address [office@academiabrosovszky.com](mailto:office@academiabrosovszky.com) and it was confirmed by the organizer. The maximum number of enrolled teams is 20. Deadline for registration is 31.03.2019.*

<b>Tournament fee: 50 EUR</b> <b>Academia Broșovszky</b> <b>Address: str. Tudor Vladimirescu nr. 17-19,</b> <b>Arad, Romania</b>	<b>IBAN: RO11BUCU1011215954018EUR</b> <b>SWIFT CODE: BUCUROBUXXX</b> <b>Alpha Bank Romania SA</b> <b>Address: str. Horia, nr. 2, Arad, Romania</b> <b>Payment details: CT ARAD + YOUR CLUB NAME</b>
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**By signing this form, you agree to comply with the following rules.**

### Rules for Champions Trophy Qualifier

Tournament's modus operandi and rules for a Champions Trophy Qualifier

The tournament will be played according to the rules of the national association.

- Number of Players: 8 field players + 1 goalkeeper / 9 versus 9. Maximum squad size: 18 players.
- players born 2008 or later are eligible to participate.
- Duration of game: 1 x 18 minutes without changing sides. For all games.
- Playing area: length 60 to 75 m x width 45 to 55 m, marked penalty area (12 m), 8m-penalty, Goals: 5x2 meter
- Ball: size 4.
- Offside rule. Back pass rule (= goalkeeper is not allowed to pick up back pass balls).
- The goalkeeper is only allowed to pick up the ball inside the penalty area. Further goalkeeper rules according to national association
- Player identity cards are required of all participating players. Players may only participate in the tournament in case of a valid player identity card or passport. Since player identity cards are not common in some countries another identifying document like a passport (necessarily including a photo) can serve as proof of identity. If necessary, or in the case of a protest, identifying documents have to be presented to the tournament's director immediately.
- Guest players are allowed only after confirmation by the promoter.
- There is no limit for the number of substitutions per match but the game must be interrupted for any substitution.
- The non-appearance of a team will be classified with 0:3, except if there is a valid reason (i.e. up to the decision of the tournament's committee).



- Playing equipment: 2 dress kits in different colors must be available. The second named team has to change shirts if team shirts have the same colors.
- The tournament's modus operandi depends on the number of participating teams. Usually 16 -20 teams are competing at a qualification tournament. So it will be played in 4 groups with 4 or 5 teams in each. In the group phase all teams play against each other. The 2 top ranked teams of the group qualify for the quarter finals. The winner teams of the quarter finals qualify for the semi-finals, the loser teams will play for the places 5 to 8. The 3rd and 4th or 5th ranked teams in a group are playing for the places 9 to 16(20). The winner teams of the semi-finals qualify for the final of the Champions Trophy Qualifier.
- After the group stage, penalty shoot-outs will decide the winner immediately after a draw.
- The shoot-out will take place with 3 attempts by different players of each team followed by sudden death (still with different players of each team) if required.
- Scoring: 3 points for win, 1 point for draw, 0 points for loss.
- In situation of equal points in group stage the following order will determine the ranking: 1. Direct duel, 2. Goal difference, 3. Goals scored, 4. Penalty shoot-out with 3 attempts each followed by sudden death if required.

## **Sanctions**

### **For players**

- yellow card = 2 minutes suspension, a suspended player cannot be replaced. The suspension is over if the team of the suspended player get a goal. The suspended player can play again after suspension
- Red card = player is excluded from the game. The excluded player may be replaced after 2 minutes or if the team of the excluded player get a goal. The excluded player can not play in the match in case. The tournament committee has the right to exclude the player for additional games or to fully exclude the player from the tournament.

### **For trainers**

- yellow card= first advice for infringement of the fair play rules or protest against referees decision.
- Red card= the trainer is excluded from the game. He must to go immediately to the tournament committee office and is obligated to stay there for all period of the game. If the trainer refused or not executed immediately the sanction, the referee will suspend the game for 1 minute. If the trainer keep going to not execute the sanction, the referee will stop the game and the excluded trainers team will lose the game with 0-3
- In case of repetitive action the trainer can be excluded definitively, by the organizers, in this case he must to leave the stadium till the and of the tournament. In case in refuse his team will be excluded form the tournament.

### **For parents , family members and fans**

- In case of any intervention in the playfield or repetitive injury regarding the referees, players trainers, delegates or organizers, the referee will suspend the game for 1 minute. The referee or organizers will ask the persons in case to stop his action immediately. After 1 minute if the prohibited actions are keep going, the referee will stop the game. The team who's parents, family members, fan, etc causing the events will lose the game with 0-3.
- In case of repetitive actions, the organizers can decide to exclude the team from the tournament without any compensation.

**The organizer have the right to evict any persons from the stadion who disturb in any way the good progress of the tournament using his own security or asking the police.**



### **Awarding ceremony**

After the tournament the organizer will lead the awarding ceremony.

All teams qualified in the places 1-4 are pleased to participate at the awarding ceremony till to end of it.

All teams are pleased to stay, in sign of respect for the other teams and the organizers, in his indicated place in the period of the ceremony.

After his awarding every team will go back the initial place.

The photos will be taken after the ceremony

### **Team representatives meeting.**

**1 hour before the start of the tournament, the organizer will keep the teams meeting. All participants must have a representant person (coach or delegate) in the meeting.**

Representant name: \_\_\_\_\_

Sign: \_\_\_\_\_

